

Pizzeria

Solo variant



This variant was developed by the author of the game Jeffrey Allers and Michał Zwierzyński from Nasza Księgarnia. You are going to compete with Jeff as a virtual player and your goal is to get a better score than him.

Game setup



-  Before you start the game place all slices with values **3, 5, 10** as well as all **mixed slices** into the box.
-  Put all **pizza slices** that take part in the game face down and shuffle them thoroughly. Next, make 4 piles on the side of the play area – **each pile should consist of 11 slices**. The 3 slices that remain must be put in the box without revealing them.
-  Put the **pizza knife** and the **special offer tiles** into the box as well, they are not used in the solo variant.



Gameplay



PIZZA IS SERVED!

Each round you take 1 pile of slices, form the pizza from them and then **slice it into 4 portions** the same way as in the basic variant.

BON APPÉTIT!

Portions are **always** chosen in this order: Jeff, you, Jeff, you.

 **Jeff always chooses the portion that consists of the most slices.** If there are multiple portions that consist of the most slices, you make the decision which one goes to Jeff (even if it gives him less points). Put Jeff's portion aside and make sure his slices don't mix with yours.

When Jeff chooses his portion, you need to check which slices he **eats** and **saves for later**. Check all slices of a given kind one by one (for example, first check all slices with feta, then all with bacon, etc.).

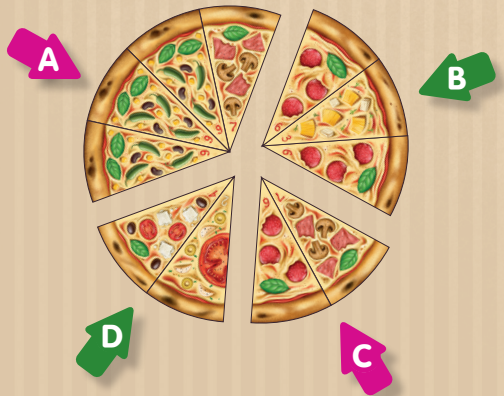
- If Jeff **saved for later** **2 slices more of a given kind than you**, he **eats** all slices of this kind.
- If Jeff **saved for later** **the same number of slices as you or 1 more or 1 less slice of a given kind than you**, he **saves** all slices of this kind for later.

Attention! If after Jeff has **saved** his slices for later he has more than 2 slices of a given kind than you, he **eats** the extra slices, as if he had only 2 slices more.

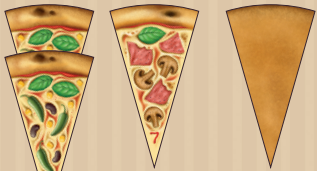
- If Jeff **saved for later** **at least 2 slices less of a given kind than you**, check if the slices in Jeff's portions let him achieve a tie or advantage:
 - If **saving for later** lets Jeff have at least the same number of slices of a given kind as you, he **saves** them for later.
 - Otherwise, Jeff **eats** all slices of this kind.

 **You always choose the portion which you think is the best.** You are not limited by anything. Next, you decide which slices you **eat** or **save for later**.

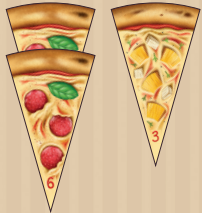
Example: Michał sliced the first pizza. Next, Jeff and Michał take turns in choosing portions for themselves:



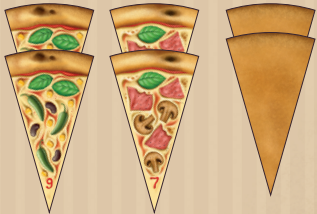
- A** Jeff must take the biggest portion. It consists of 4 slices. Next, Jeff eats the slices from that portion or saves them for later:
 - 3 slices with pepper – Jeff has to save 2 slices for later and eat 1 (because he now has 2 slices of this kind more than Michał).
 - 1 slice with champignons – Jeff has to save it for later (because he has the same number of this kind of slices as Michał, which is 0).



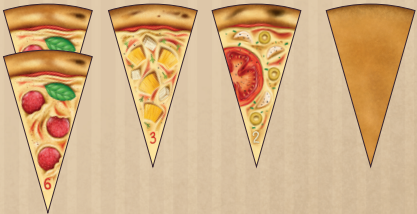
- B** Michał chooses the portion with 3 slices and makes the decision to eat or save them for later:
 - 2 slices with salami – Michał saves them for later,
 - 1 slice with pineapple – Michał saves it for later.



- C** There are 2 portions left, each with the same number of slices, so Michał chooses the portion for Jeff. Next, Jeff eats the slices from that portion or saves them for later:
 - 1 slice with champignons – Jeff has to save it for later (because he has 1 slice of this kind more than Michał),
 - 1 slice with salami – Jeff has to eat this slice (because Michał has 2 slices of this kind more than Jeff. If Jeff saved this slice for later, he still wouldn't be able to reach a tie in the number of this kind of slice.).



- D** Michał takes the last portion and makes the decision to eat or save it for later:
 - 1 slice with tomato – Michał saves it for later (he can't eat it because it doesn't have any basil leaves),
 - 1 slice with feta cheese – Michał eats it.



End of the game



The game ends after 4 rounds. Count your and Jeff's points. If you are tied in the number of slices of any kind, nobody gets points for that kind. The other rules remain unchanged.

If you scored **more** points than Jeff, you win! Congratulations from us and Jeff.

If you scored **less** points than Jeff, try again. You will beat him eventually.

Difficulty levels



If you easily defeat Jeff every time using the above rules, try a higher difficulty level!

Moderate

At the end of the game Jeff **eats 1 slice** of each kind he **saved for later**. However, he can **eat** only the slices of the kind which he does not have more than you. This means he can eat slices which he has less or the same number as you. He puts these slices together with those he ate during the game.

Hard

At the end of the game Jeff **eats all slices** of each kind he **saved for later**. However, he can **eat** only the slices of the kind which he does not have more than you. This means he can eat slices which he has less or the same number as you. He puts these slices together with those he ate during the game.



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